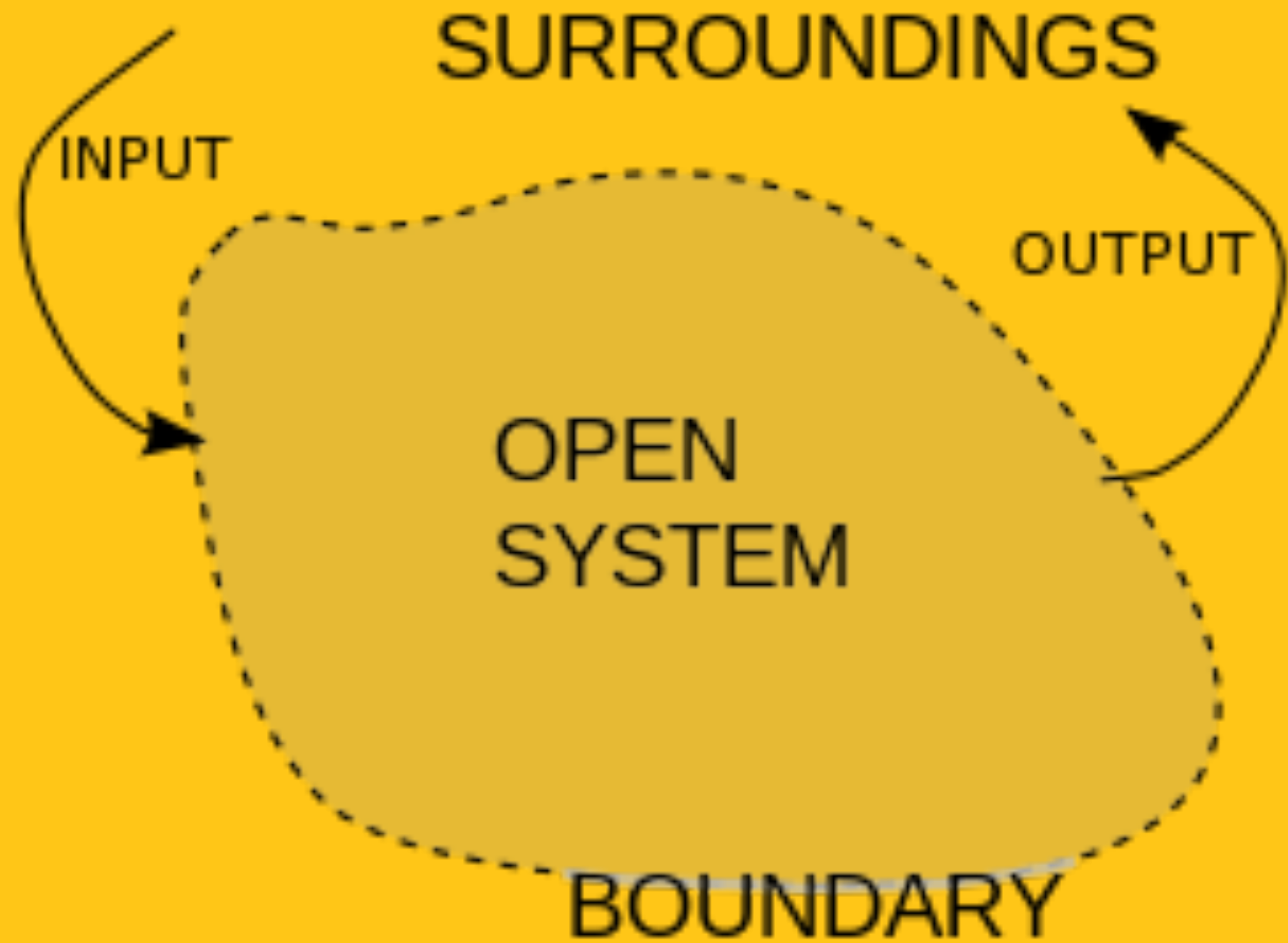


ASPEN HOPKINS

PERCEPTION



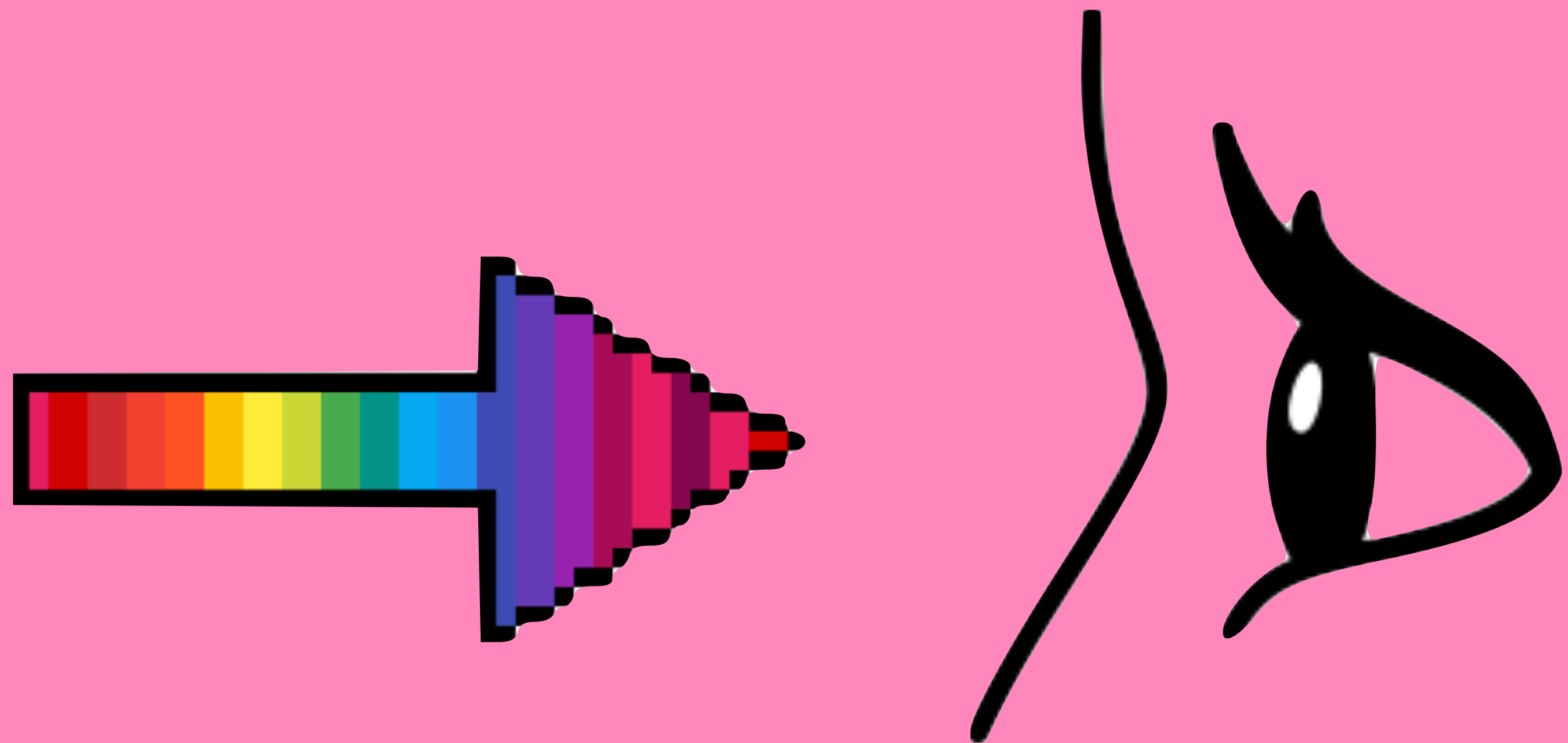
- 1. WHAT ARE THE INPUTS?**
- 2. WHAT ARE THE OUTPUTS?**
- 3. HOW IS THE OUTPUT COMPUTED?**

1. Color
2. Edges
3. Movement
4. Object recognition / Representations

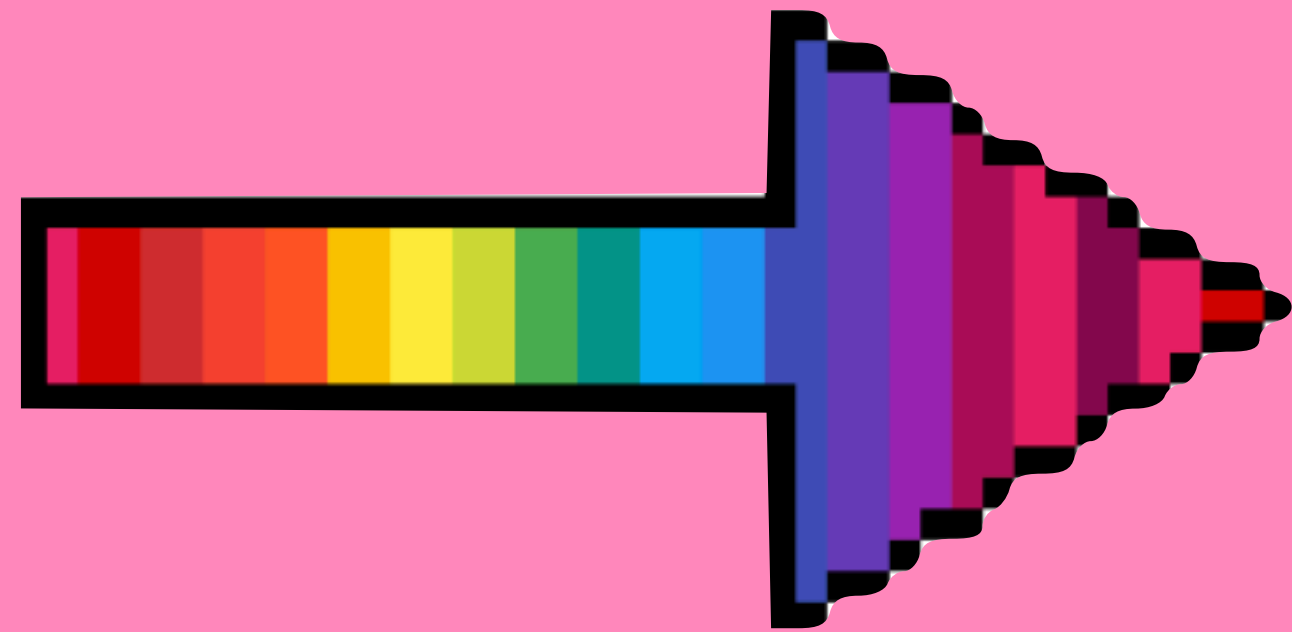
A photograph of two individuals from the chest down, standing against a solid light blue background. The person on the left is wearing a bright green V-neck sweater over a magenta collared shirt and an orange tie, paired with blue cargo pants. The person on the right is wearing a yellow V-neck cardigan over a teal top, paired with a magenta skirt. Both have their arms crossed. Overlaid on the center of the image is large, bold, white text.

TALKING ABOUT COLOR (LIKE A THEORIST MIGHT)





1. WHAT ARE THE OUTPUTS OF OUR SYSTEM?

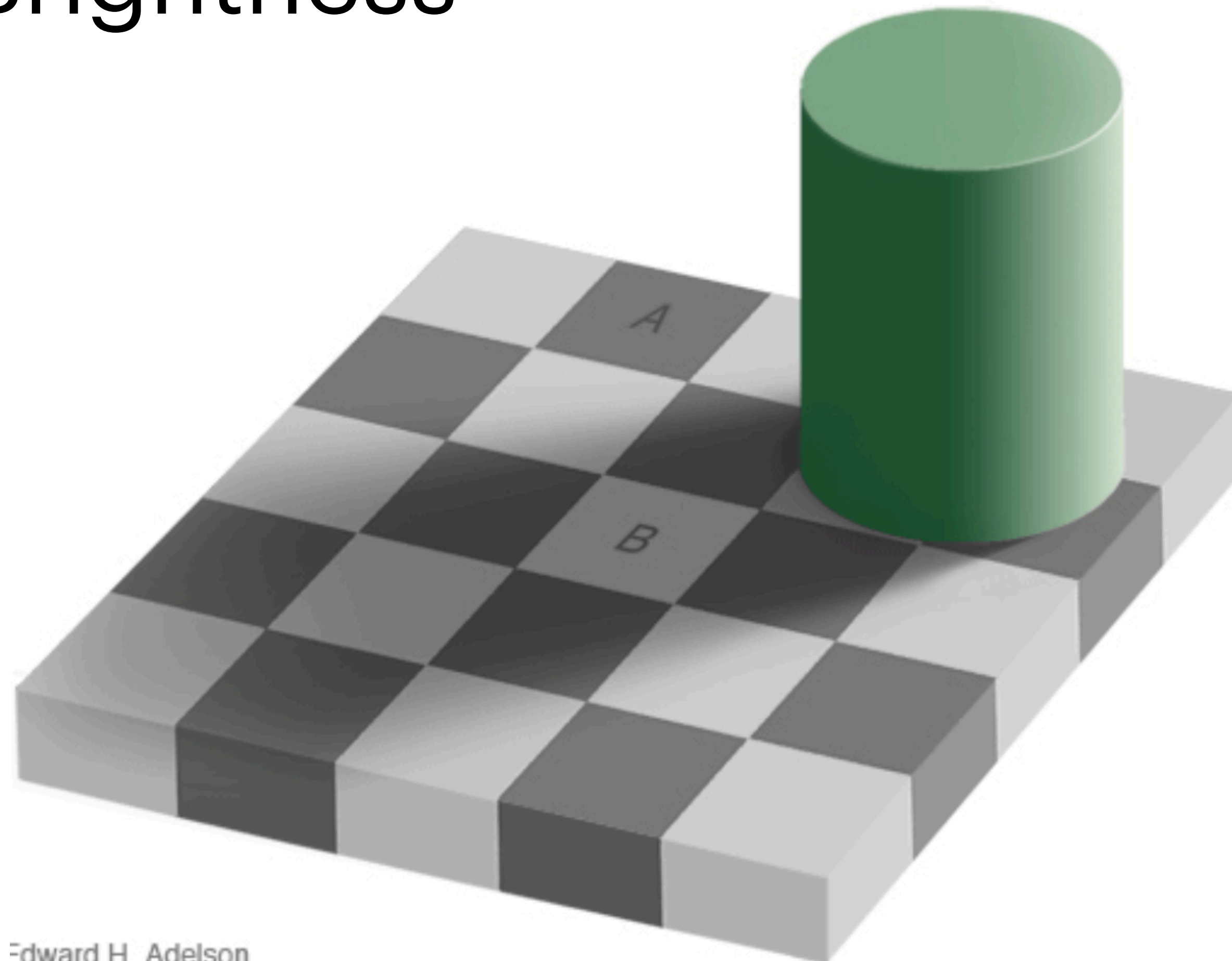


1. WHAT ARE THE OUTPUTS OF OUR SYSTEM?
2. WHAT ARE WE (THE SYSTEM) COMPUTING WITH COLOR (OUR INPUT)?

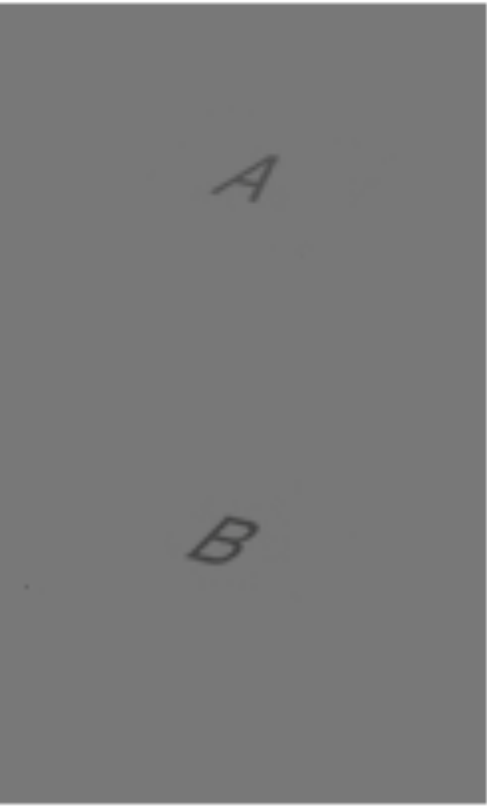


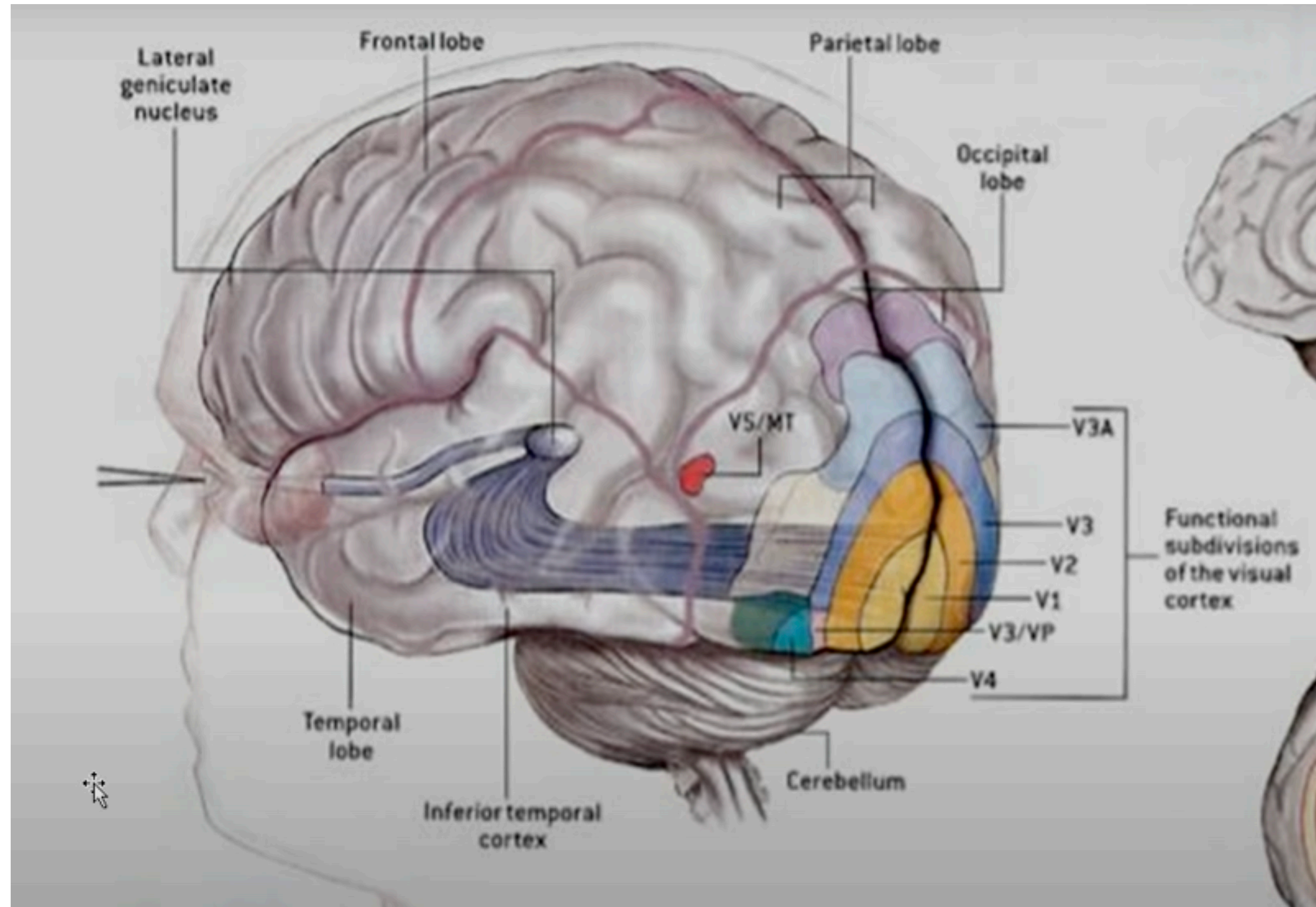
1. WHAT ARE THE OUTPUTS OF OUR SYSTEM?
2. WHAT ARE WE (THE SYSTEM) COMPUTING WITH COLOR (OUR INPUT)?
3. WHAT CHALLENGES DO WE FACE WHEN DETERMINING OUTPUTS FROM OUR INPUTS?

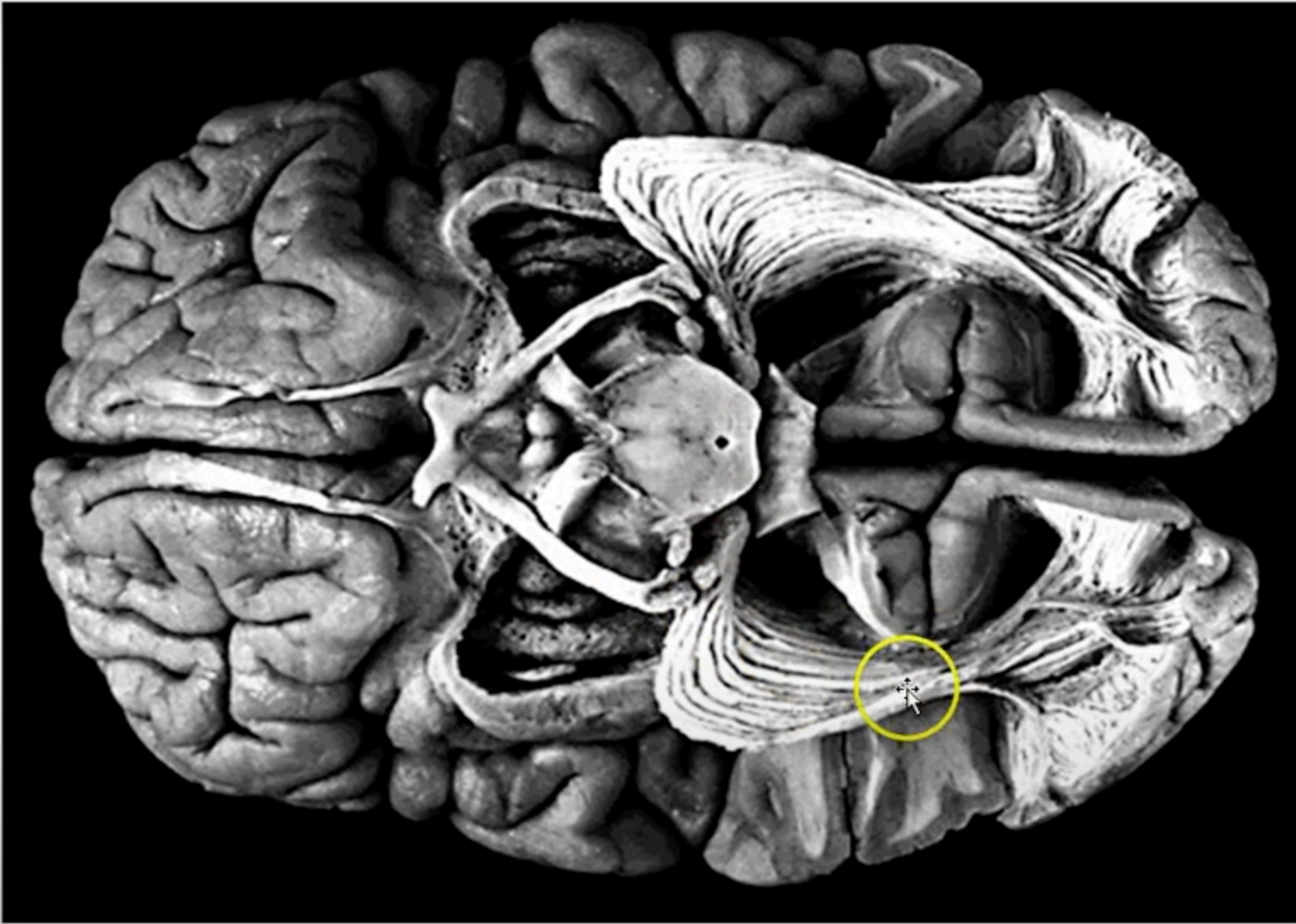
Relative Brightness



Edward H. Adelson

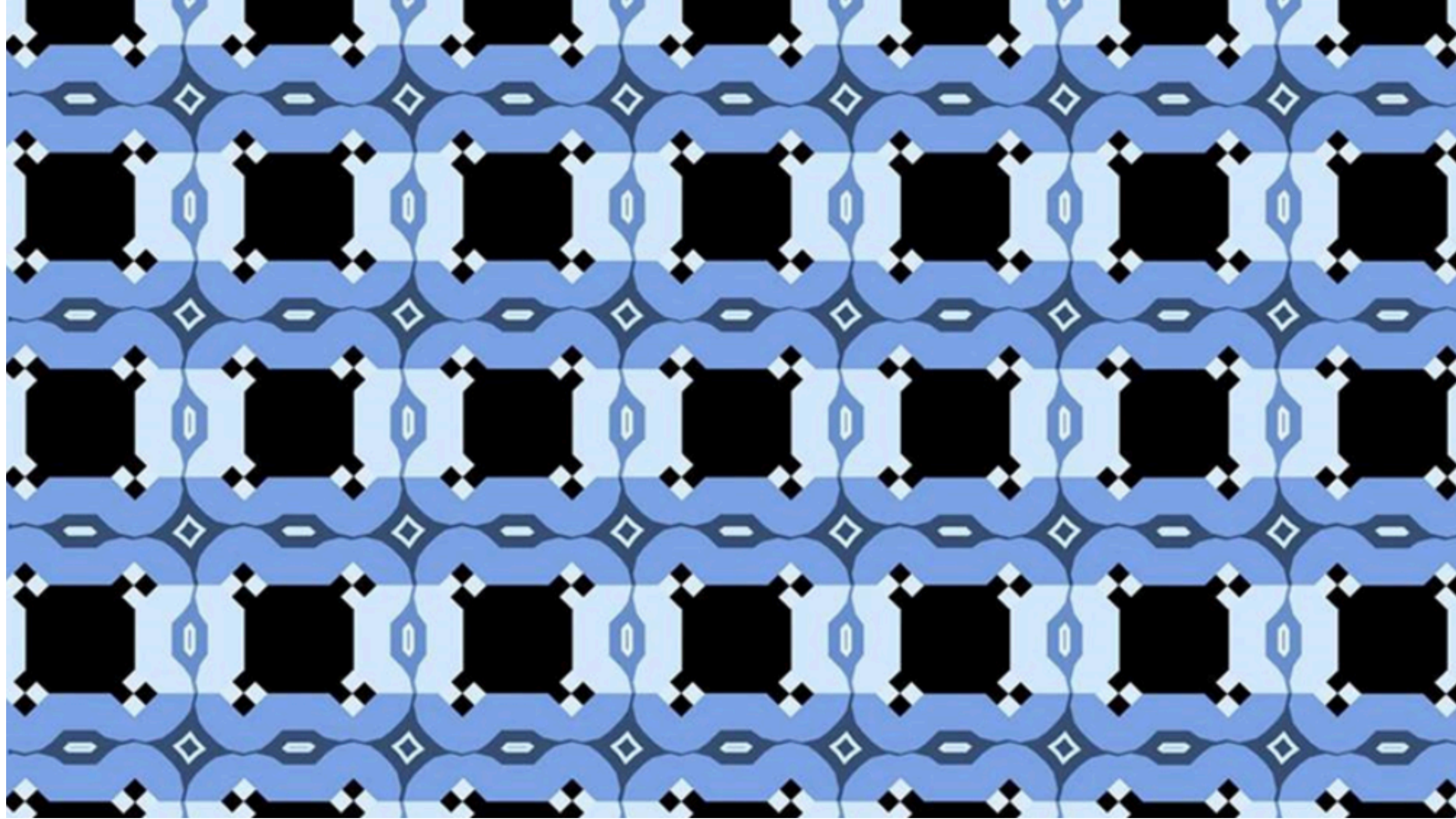




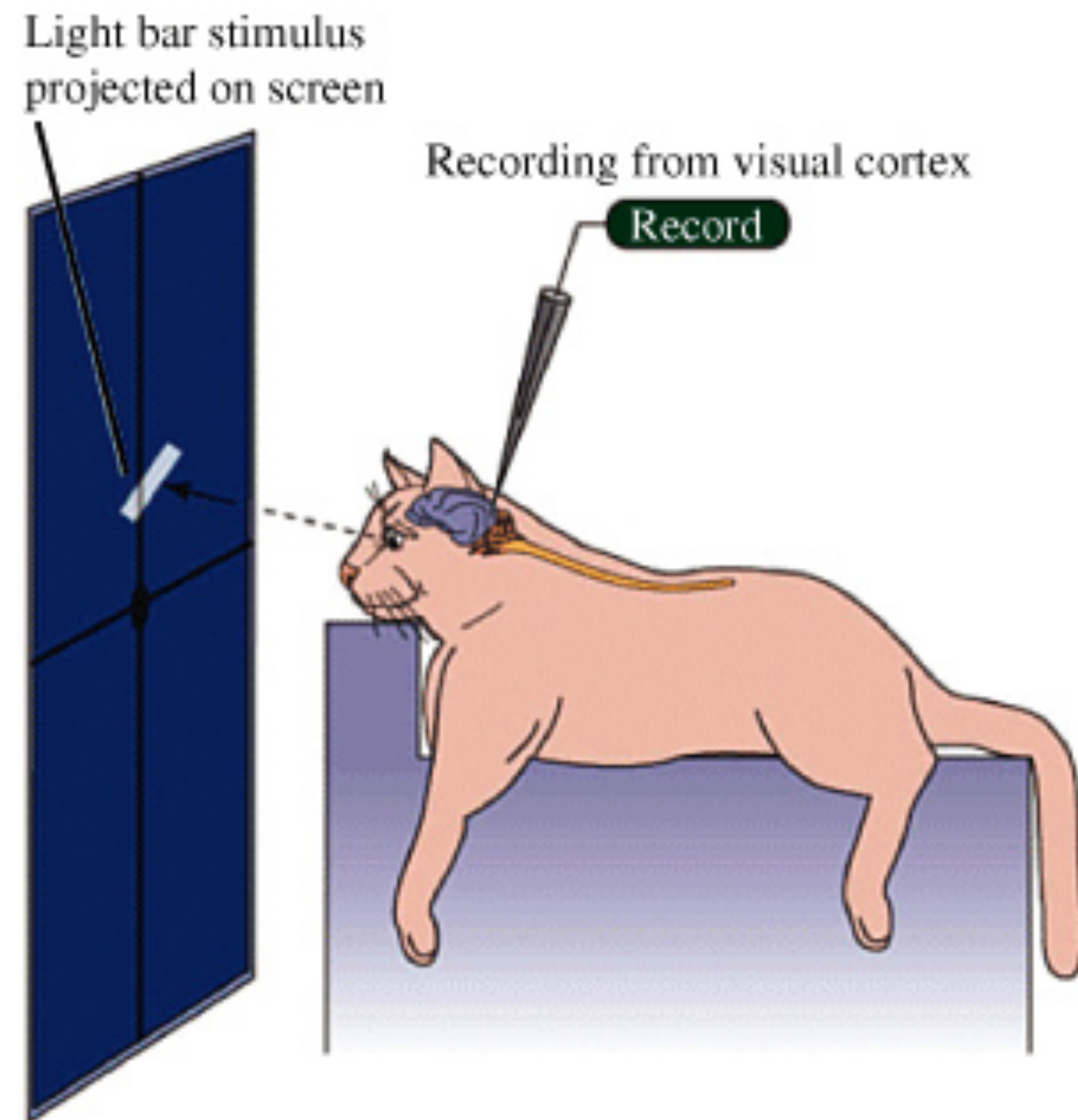


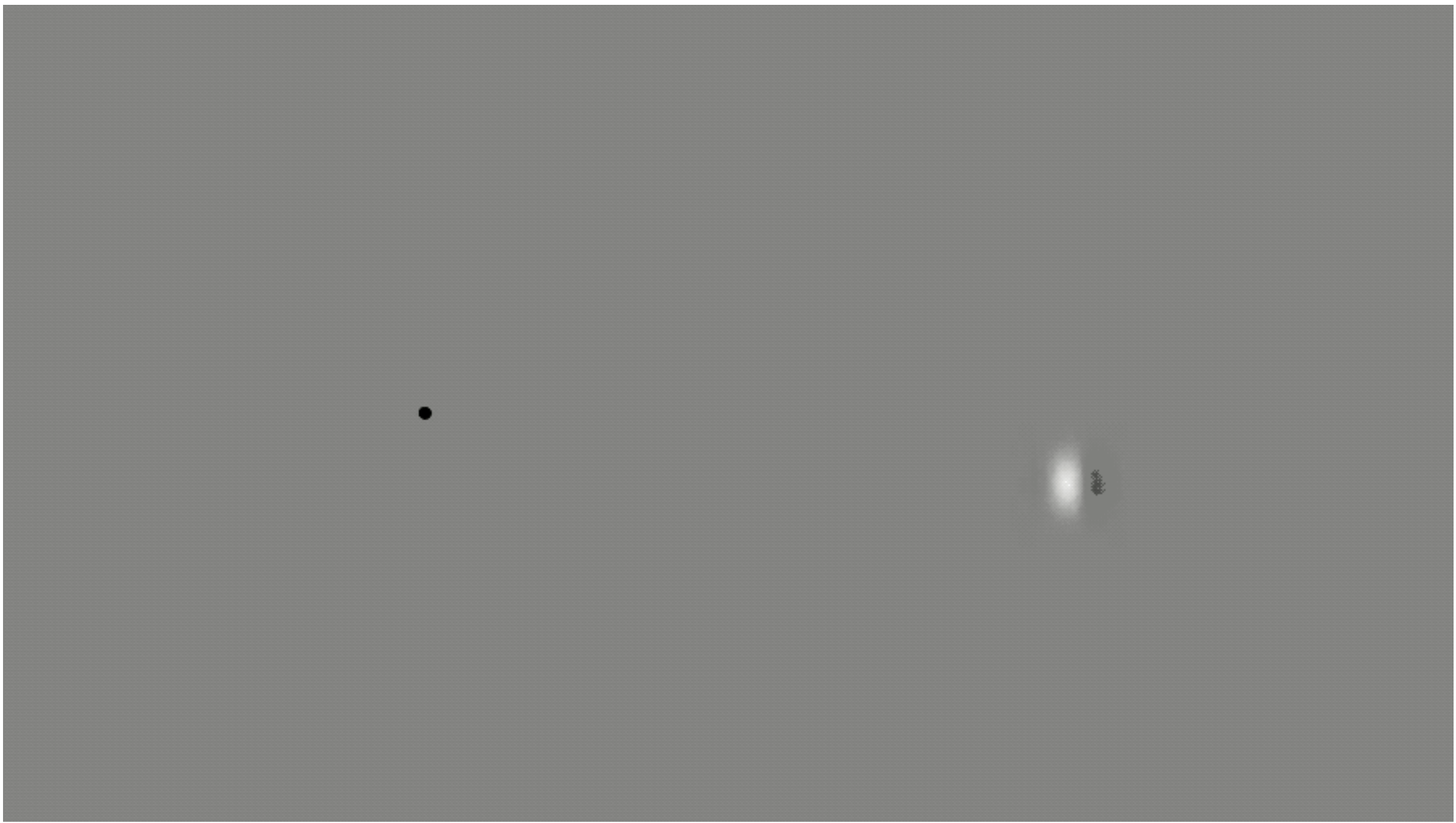


WHAT ABOUT EDGES?



A Experimental setup







The lines scribbled over this famous Georges Seurat painting come from an experiment that tracked how the human eye jerks around as it takes in the details of the scene. R. Wurtz / Daedalus 2015 / Public Domain

OBJECTS

CORE OBJECT RECOGNITION

"car":



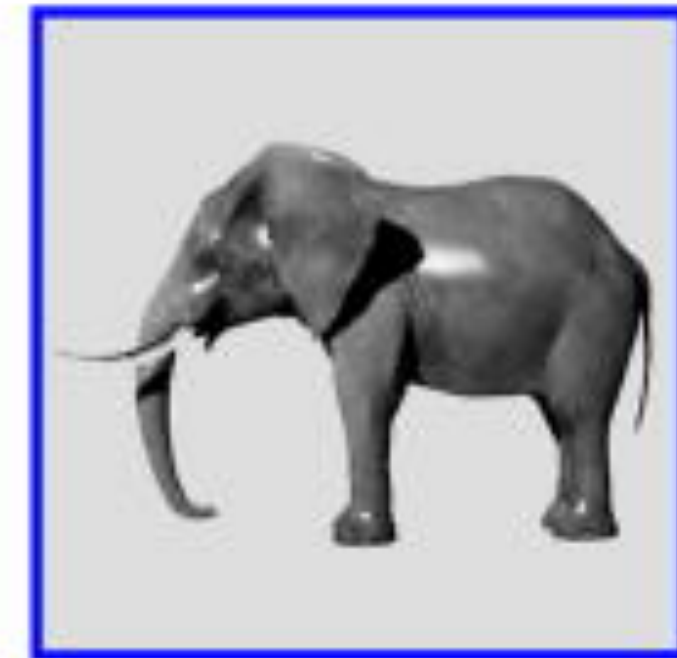
...



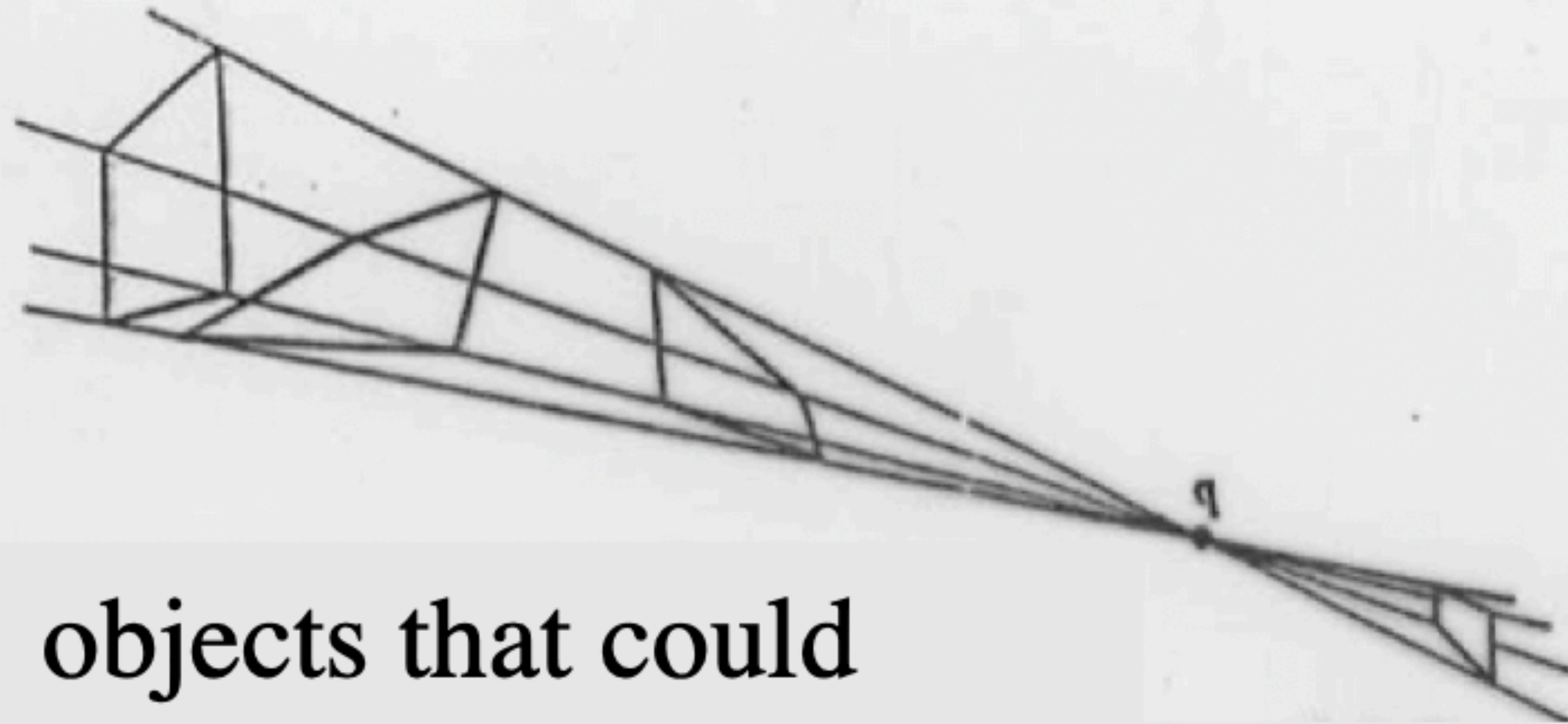
Not "car":



...



**WHAT ARE THE NECESSARY INGREDIENTS FOR
OBJECT RECOGNITION?**

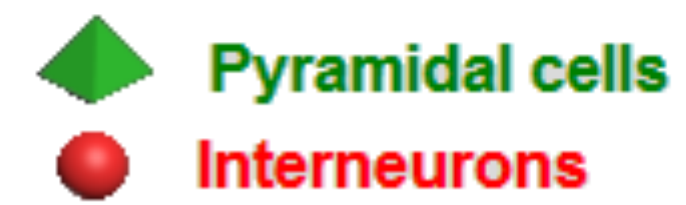
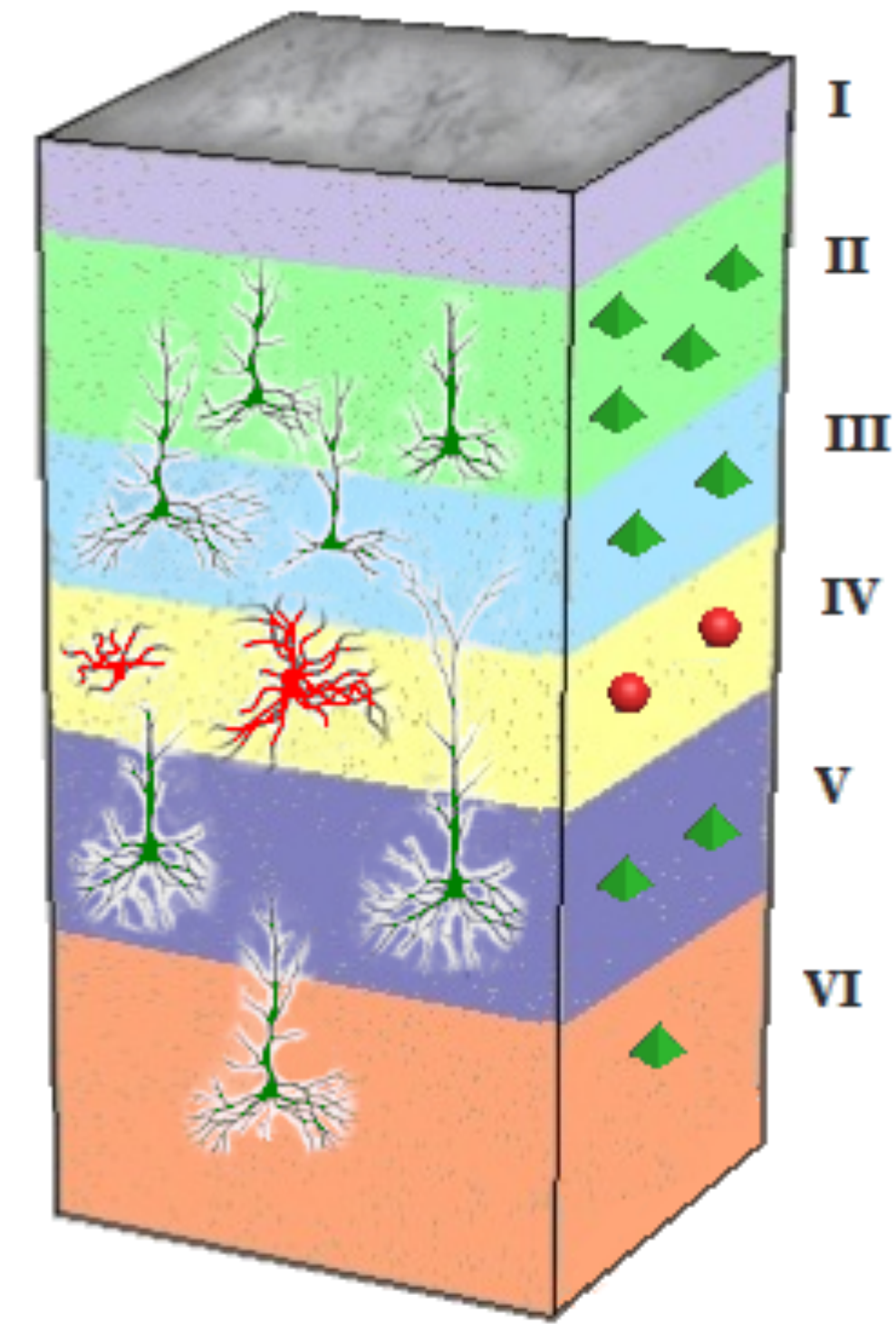
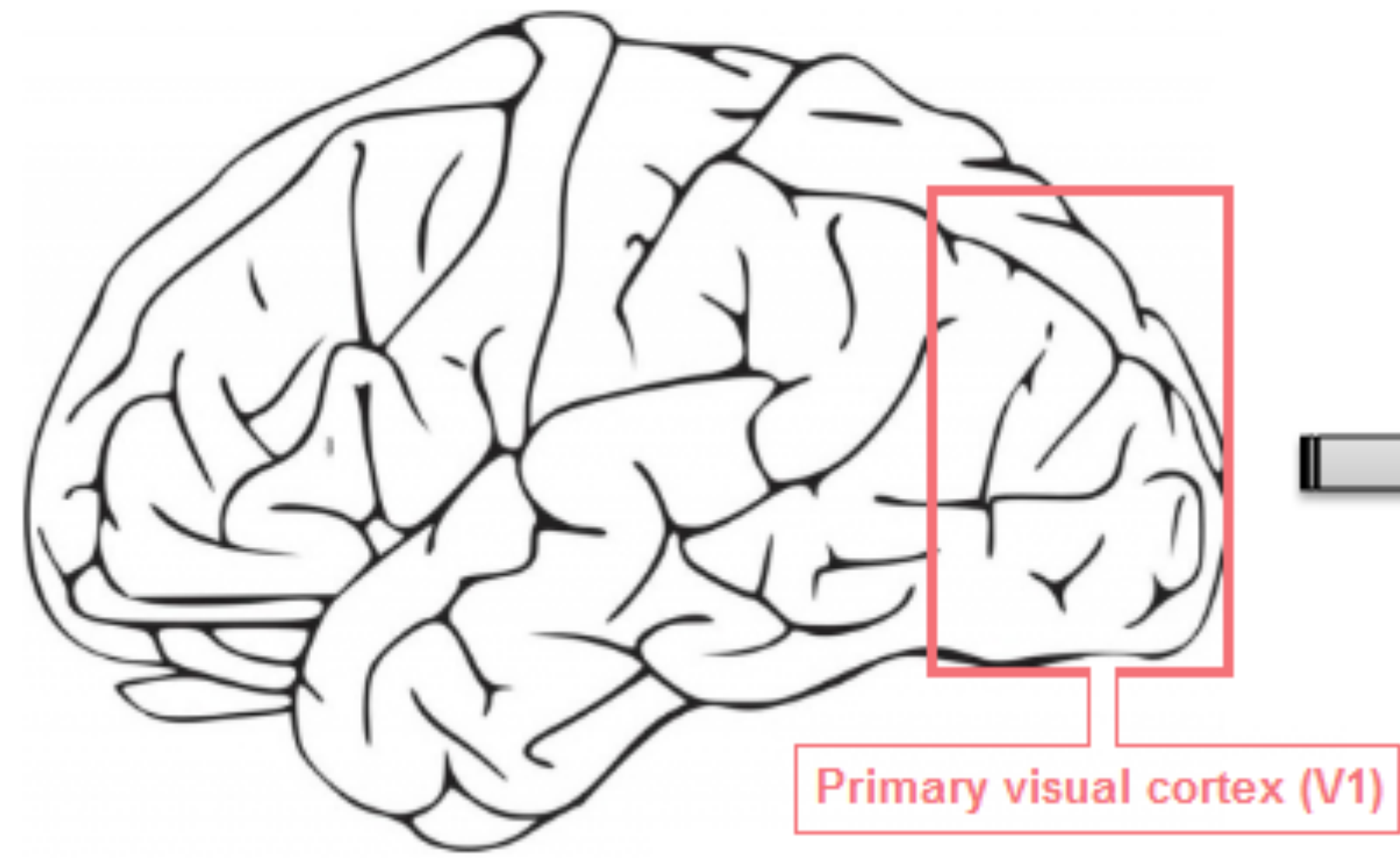


objects that could
have cast that image

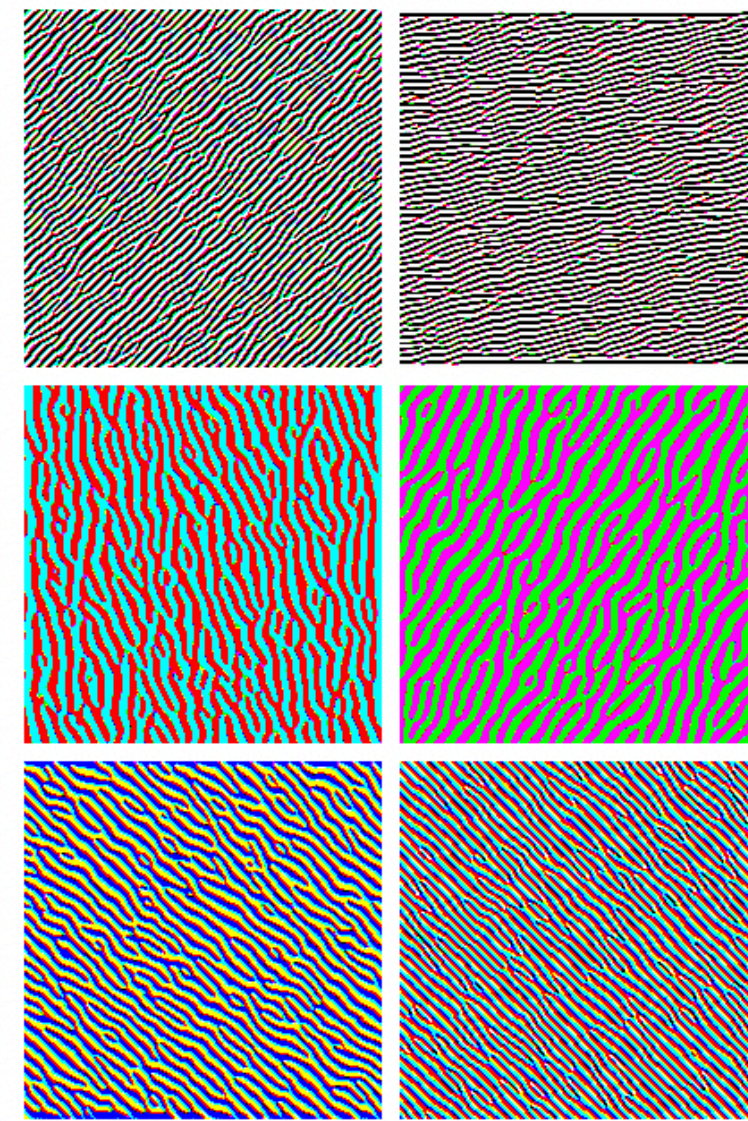
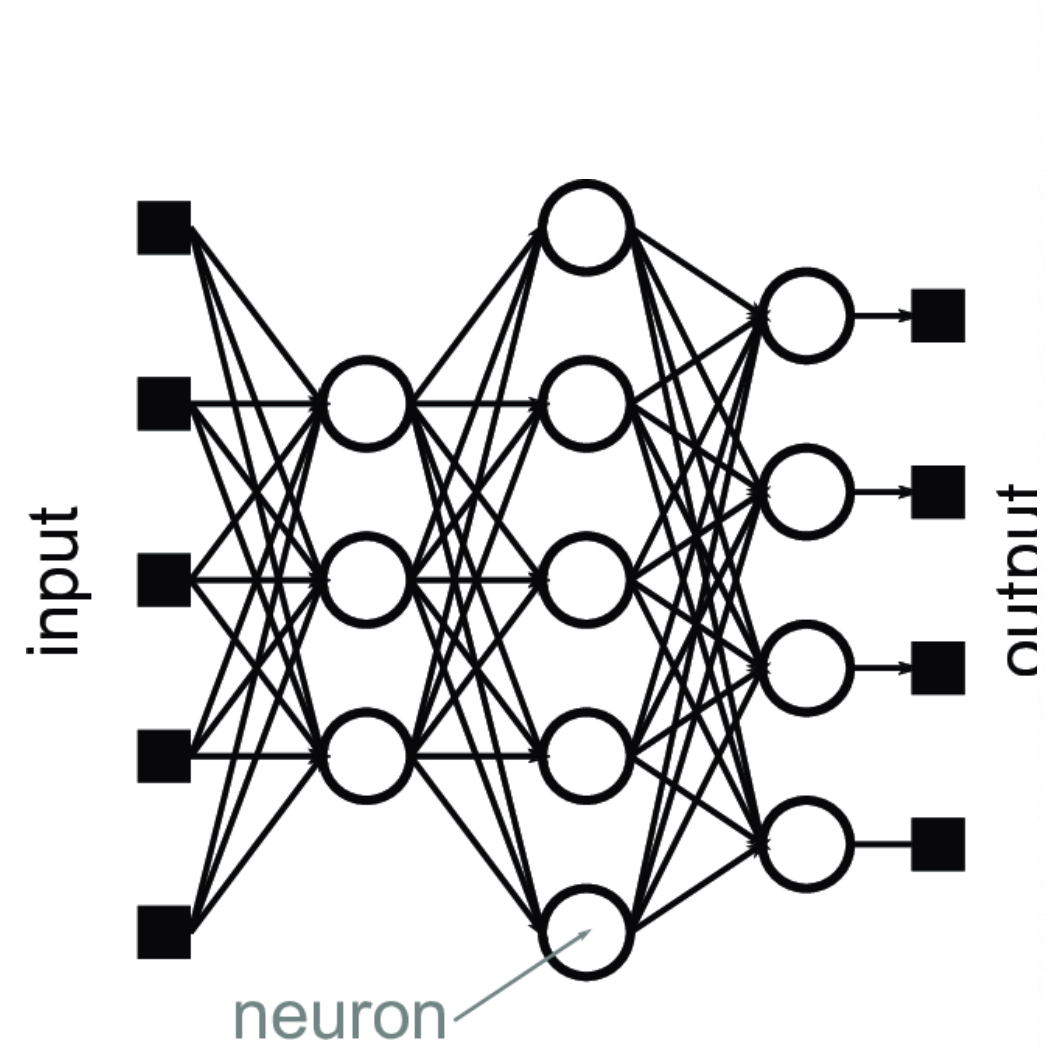
retinal image

WHAT ARE THE NECESSARY INGREDIENTS FOR OBJECT RECOGNITION?

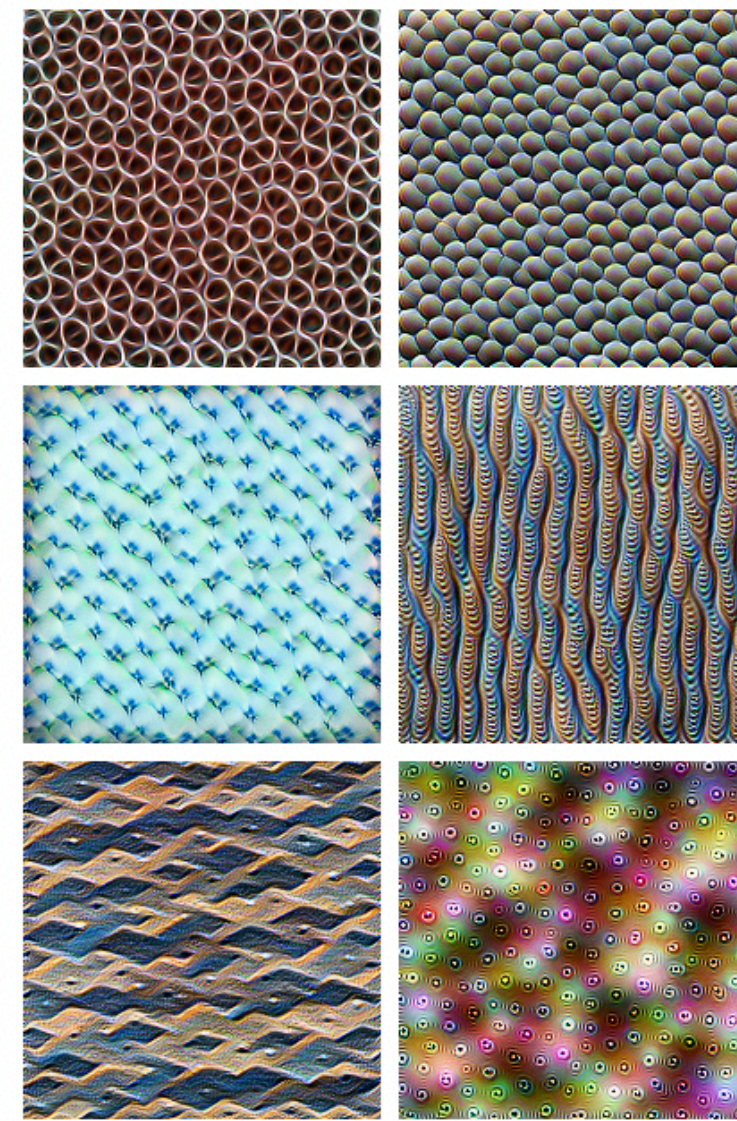
Selectivity & Invariance



CONCEPTS ACROSS LAYERS



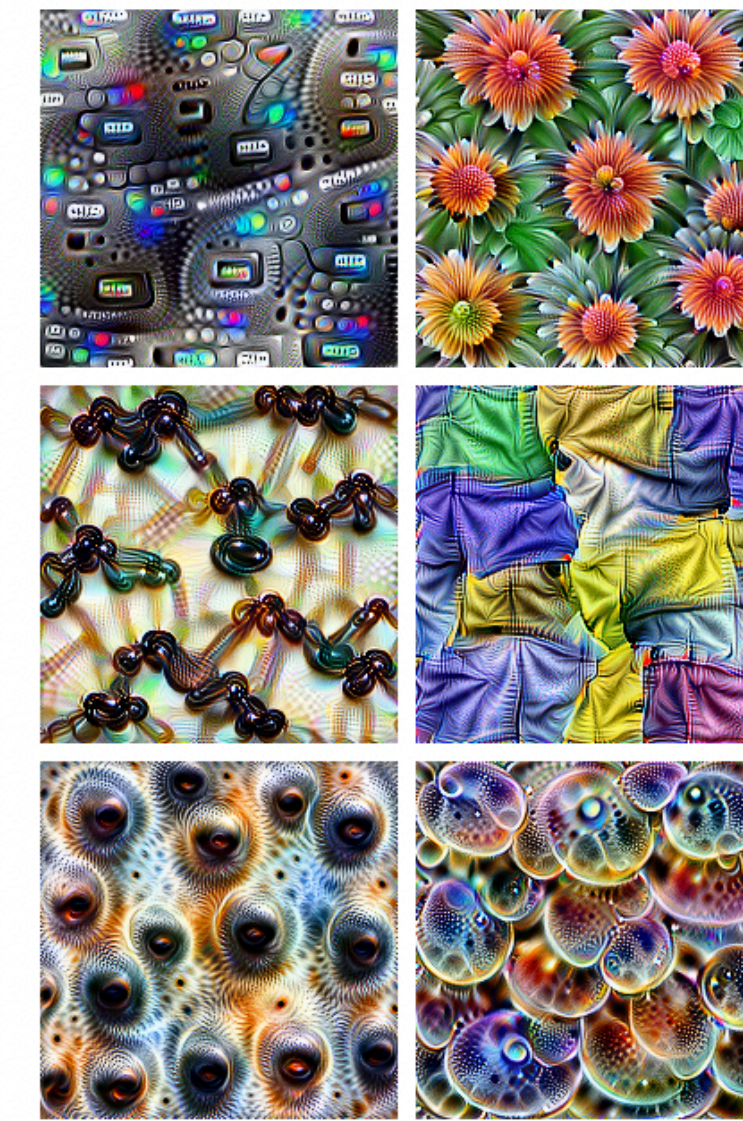
Edges (layer conv2d0)



Textures (layer mixed3a)



Patterns (layer mixed4a)

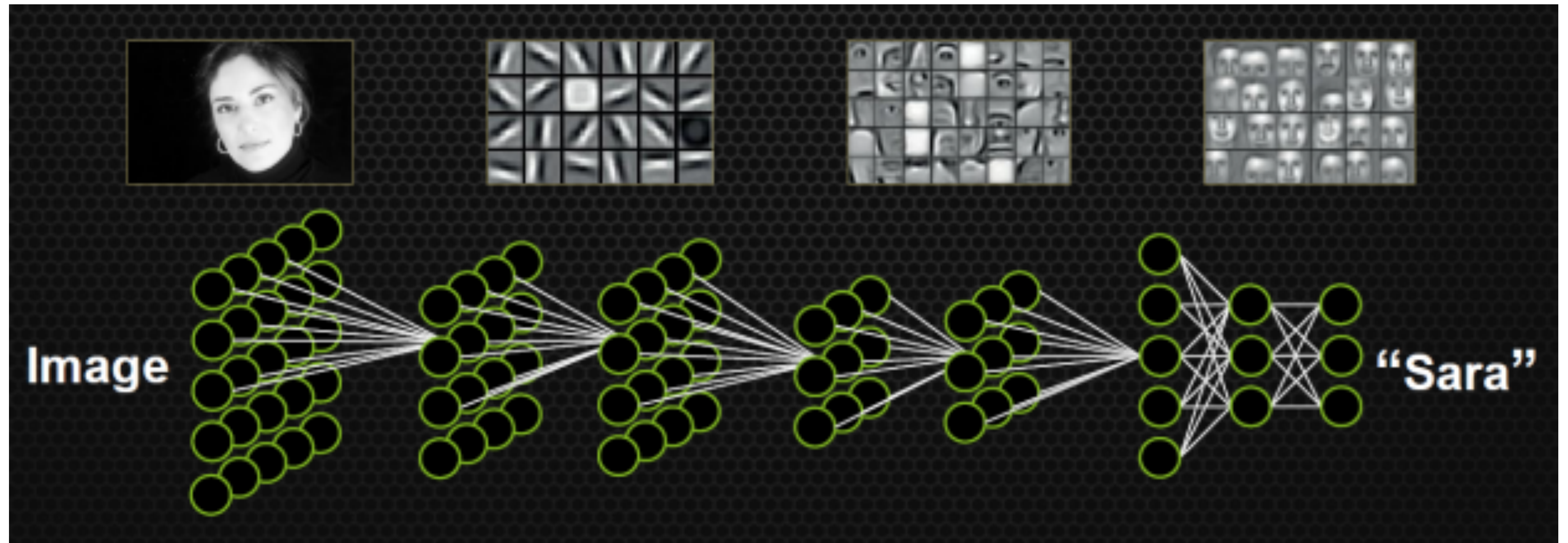


Parts (layers mixed4b & mixed4c)

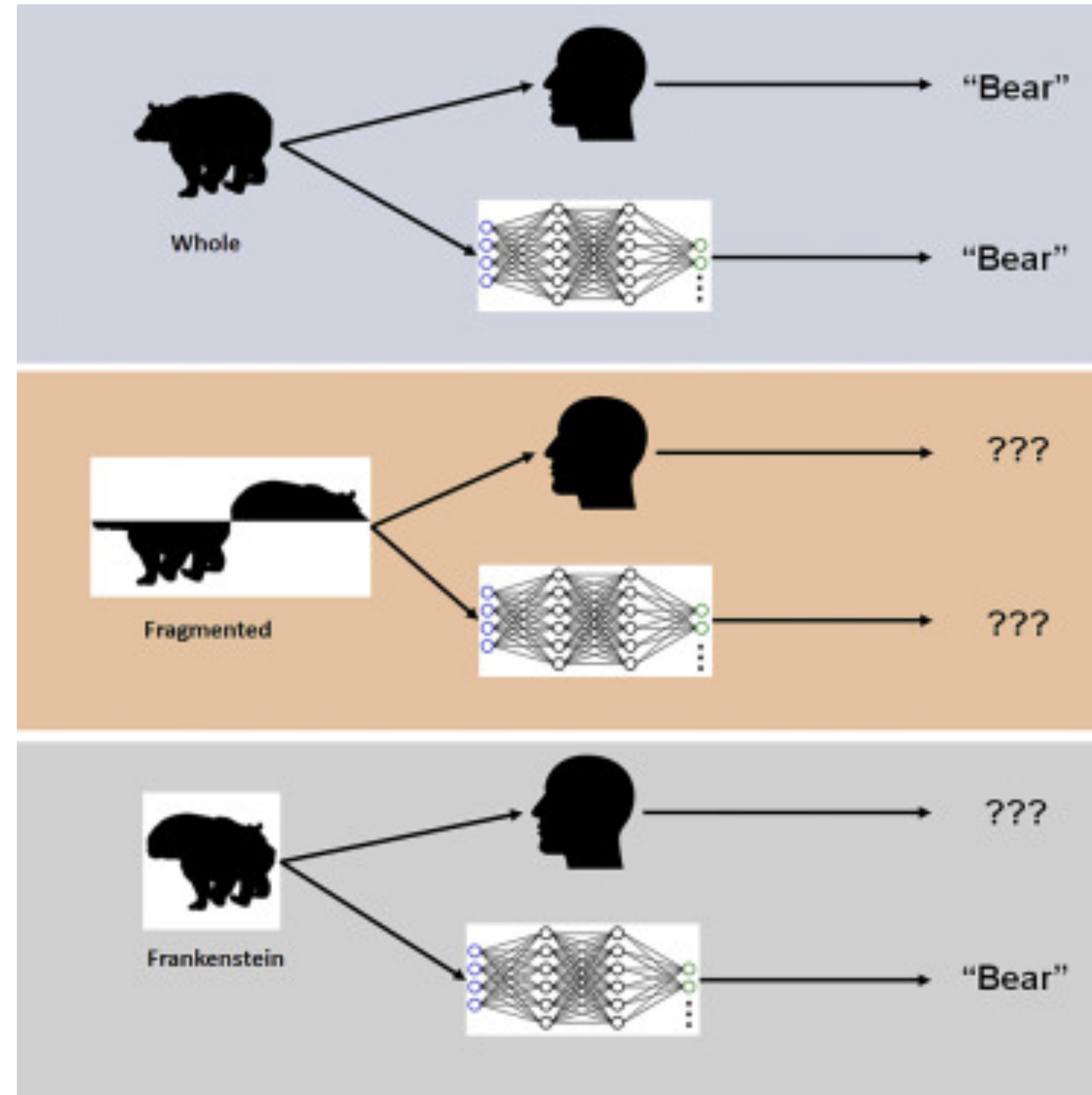


Objects (layers mixed4d & mixed4e)

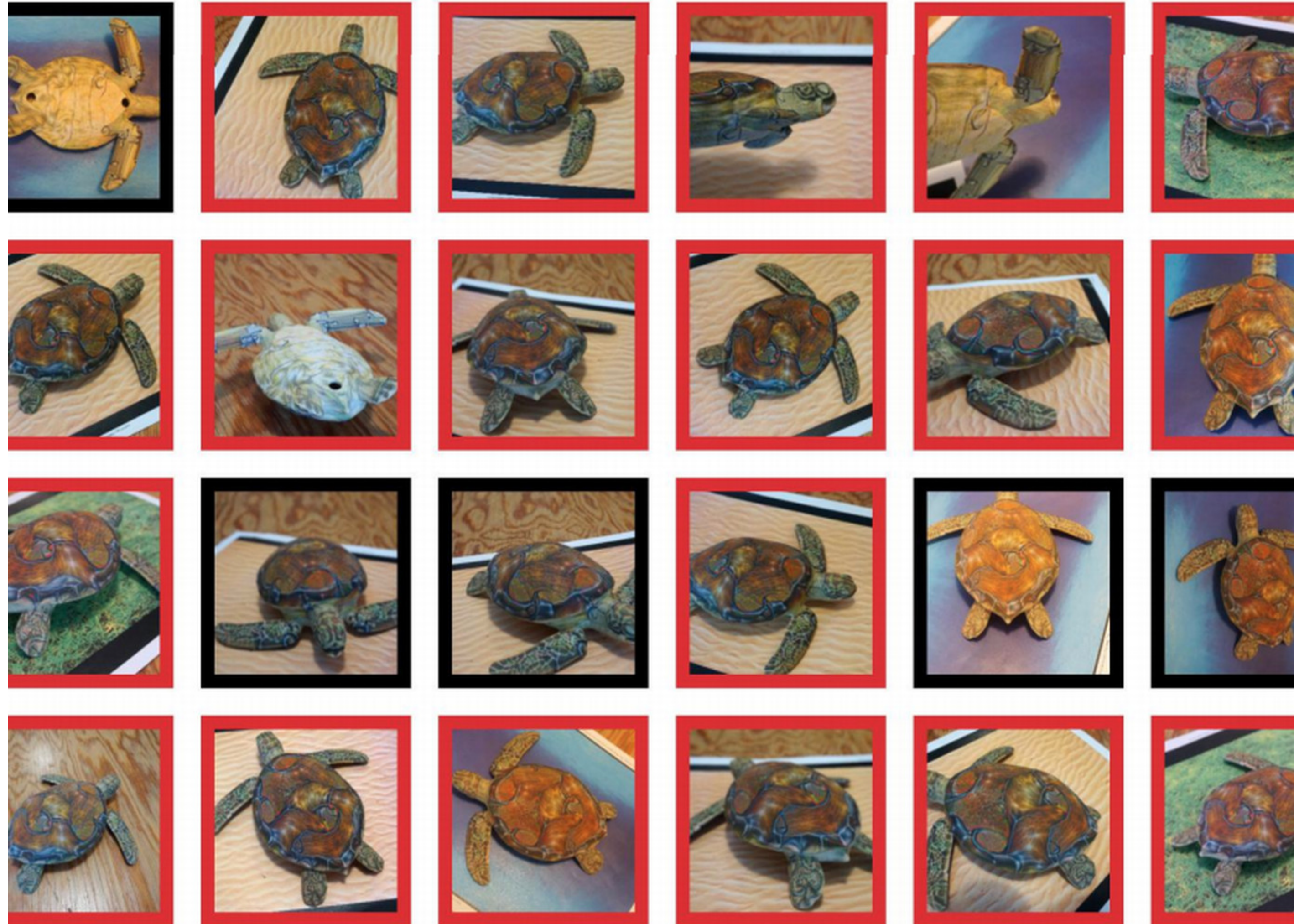
REPRESENTATIONS



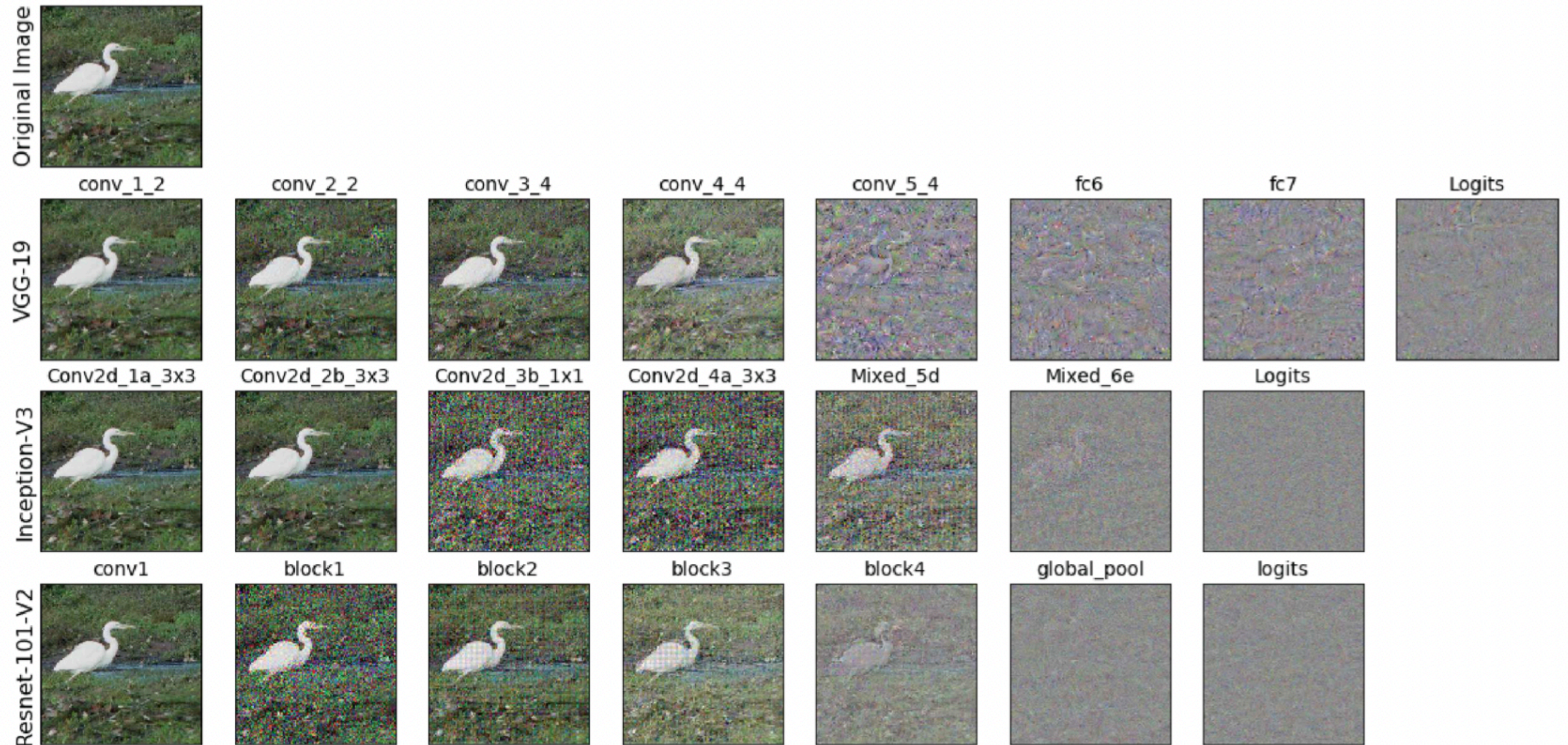
LOCAL VS CONFIGURAL SHAPE PROPERTIES



METAMERS



METAMERS



(a)



Singer et al. From photos to sketches - how humans and deep neural networks process objects across different levels of visual abstraction. 2022. Journal of Vision.

<https://andreasrefsgaard.dk/projects/is-it-funky/>